

Edjoopate

[Edjoopate](#) is a tool used for teaching math, using a whiteboard. The whiteboard can be extended using a new programming language called Joopathon. Students and teachers pay a subscription fee of \$2 and \$10 per month, respectively. The whiteboard can be used in single-user mode for free.

User Interface

Each user displays the same whiteboard on their laptop or desktop. The teacher controls who is currently speaking or typing: the active user. The active user can talk and speech-to-text converts what the active user is saying into text. The text and mouse events of the active user such as click/hover are broadcast to the other users. Each user is a client and the servers are located in the cloud or housed in a central Edjoopate-run facility.

Whiteboard

The screen layout is formatted using a text markup language called JPML (JooPathon Markup Language). The functionality of the whiteboard can be extended using Joopathon. All JPML and Joopathon code resides on the hard drives of the students. The only activity on the server is to receive text and mouse events from the active user and share those events with the other students.

Monospaced Mode

In monospaced mode, all characters in a given panel are the same size, and adjacent cells in a given panel may be merged to form a subpanel. Panels and subpanels can contain a graphic or a block of text. Different panels containing text need not share the same font size. In a subset of monospaced mode called math mode, subscripts and superscripts are offset vertically by half the height of a character cell. Lines of text can optionally be separated by a gap equal to half of a character cell. Eventually free-form mode will be supported, enabling variable-size and variable-width fonts.

Revenue

The population of the US and Canada between the ages of 10 and 19 is roughly 50 million. Assume just one percent of one percent of those school age children and teenagers are Edjoopate customers, and each of them uses Edjoopate for 4 years. Then the number of customers in any given year equals $50M / 10,000 / (20 - 10) \times 4 = 2000$. Assume an additional 500 adult customers exist. Total no. of customers (students) equals 2500, and gross annual revenue (students) equals \$60,000. Assume each teacher teaches 4 students on average. So the number of teachers equals one quarter of 2000, multiplying by \$120 per teacher per year equals gross annual revenue (teachers) of \$60,000. Total gross annual revenue equals \$120,000. In case one-twentieth of one percent of the population of 50 million users are customers, then annual revenue equals \$600,000.

Monoboard

The Monoboard supports math being taught, using text in monospaced mode. Adjacent character cells can be merged. Single cells or merged cells can contain either monospaced text or graphics. Superscripts are offset vertically by half a character cell. The Monoboard is written in Java and can be extended using a Python-like language called Joopathon, which is itself implemented in Java. The most commonly used commands are as follows:

- Use the arrow keys to move the cursor.
- Type underscore(s) to underline the numerator of a fraction.
- Use the special character command (Ctrl+K) to insert special characters such as pi, square root, sum, and integral.
- Use Tab/Shift+Tab to display/undo the next step in the math problem being solved.
- Type question mark (?) to explain the current step or to break the current step down into lower-level steps.
- Click on Help after typing question mark to access the help system.

Miscellaneous commands:

- Use asterisk and slash for multiply and divide.
- Fractions or matrices enclosed in brackets use tall brackets.
- Smart down/up arrow: press it after inserting a character moves the cursor beneath/above that character.
- Functions such as lines and parabolas can be plotted interactively on a graph.
- The default-to-upper-case setting assumes that all letters entered are upper case (use the shift key to enter a lower case letter), so Caps Lock is unnecessary.

Expression Language

Mathematical expressions are encoded (internally) using a Joopathon-style expression. Each step in the math problem being solved manipulates this expression. Even if the user enters steps in a different order than the default ordering, the simplification logic can handle that. The user can type Tab/Shift+Tab to redo/undo her previous step, as well as to redo/undo the computer's previous step.

Advanced Monoboard Commands

These next 2 paragraphs may be ignored, they are written in computerese. Use Shift+Arrow Key to highlight a rectangular block. Press Insert to insert a row or column of spaces before a highlighted block (insert blank line if no highlight). Press Shift+Insert/Delete to insert/delete an entire row/column when a block is highlighted. Press Enter at end of a line of text: insert blank line, back up on that line to line up with beginning of text on previous line. Press Enter on blank line to back up to line up with beginning of text on a previous line, or insert blank line if already at beginning of line. Press Ctrl+Tab to move forward to line up with beginning of first or next word on a previous line. Press Home to move to beginning of text on current line, press it again to toggle between beginning of line and beginning of text. This usage of Enter, Tab and Home is useful for editing program code with multiple indentation levels. The user doesn't have to memorize these commands: type question mark at any time to access the help system.

Superscripts

Superscripts and subscripts in monospaced mode are handled by employing a vertical offset of half a line per level of superscripting or subscripting. The caret symbol (^) is used as a superscript prefix, double-caret (^) is used as a subscript prefix, and backslash (\) is used as an escape character (terminate super/subscript with a semicolon). Carets and double-carets cannot be mixed (exception: one level of superscript can be combined with one level of subscript).

Steps / Miscellaneous

1. Develop foundation of Joopathon code execution - **done!**
2. Develop rest of Joopathon code execution: CNMIL
 1. Classes and objects
 2. Non-scalar data types
 3. Modules
 4. Inheritance + Interfaces (hedrons)
 5. Library
3. Release Joopathon as console-based compiler on GitHub
4. Begin recruiting contributors
5. Write JPML design specs
6. Develop JPML
7. Integrate Joopathon with JPML
8. JPRE: JooPathon Runtime Environment
9. JPRE is open source
10. Develop Joopathon code editor
11. Expand code editor to Joopathon SDK
12. Integrate JPRE with open source speech-to-text engine
13. Implement Monoboard
14. Develop monetizing functionality
15. Perform beta testing using West Neighbourhood House
16. Launch website
17. Purchase Google AdWords advertising
18. Optional features:
 1. Implement Keyboard Aid (bells and whistles of editor)
 2. Develop WYSIWYG JPML screen editor
 3. Develop Joopathon-to-Java converter
19. Implement free-form mode
20. Optional mobile development:
 1. Port JPRE to Android
 2. Convert JPRE to Swift
 3. Port JPRE to iOS

Speech-to-Text

Currently, the prime candidate for the Edjoopate open source speech-to-text engine is Julius, which is written in C. Using a paid API would mean less configuration hassles, but the free tier is inadequate, in terms of available hours per month of speech-to-text capacity. The format is a bit weird, a choice between typing (with or without automatic word prediction) and utilizing speech-to-text, and only text-based replies, without audio. The alternative is full audio, with or without video, which would mean much greater utilization of server resources.

Joopathon to Java

A conversion tool is used to convert Joopathon code to Java. Since Java is statically typed and Joopathon is dynamically typed, data types in Joopathon are understood to be denoted by the initial letter of the variable or function name. This only applies to Joopathon code which needs to be converted to Java. The initial letter prefix is lower case and is always followed by an upper case letter. Integers, longs, and booleans have a 'i', 'j' or 'b' prefix, respectively. Doubles, char, and strings have a 'd', 'c' or 's' prefix, respectively. Byte, short, and float types are not supported.

Keyboard Aid

This optional feature of the Joopathon code editor enables hyphens, open parentheses, and close parentheses to be entered by typing semicolons, commas, and periods, respectively. When enabled, keyboard aid can be temporarily suppressed by using the Ctrl key in conjunction with typing semicolons, commas, and periods (no character substitution takes place). By convention, hyphens are used to separate words in multi-word identifiers, but semicolons are easier to type than hyphens. Similarly, commas and periods are easier to type than parentheses. Typing semicolon converts previous hyphen to a semicolon, and previous semicolon to a hyphen (use the Ctrl key to override this behaviour). Typing semicolon after close parenthesis simply inserts semicolon. Typing space after hyphen at end of identifier converts hyphen to underscore. The close delim switch automatically inserts a closing parenthesis/brace/double quote when the open delimiter is inserted.

About Us

I am Mike Hahn, the founder of Edjoopate.com. I was previously employed at Brooklyn Computer Systems as a Delphi Programmer and a Technical Writer (I worked there between 1996 and 2013). At the end of 2014 I quit my job as a volunteer tutor at Fred Victor on Tuesday afternoons, where for 5 years I taught math, computers, and literacy, and became a volunteer math/computer tutor at West Neighbourhood House. I quit that job in mid-2019. I have a part-time job working for a perfume store. My hobbies are reading and I often go for walks. I don't read books very often, but on March 19, 2021 I started reading a biography of Steve Jobs which my brother gave me. I read the CBC news website, news/tech articles on my Flipboard app, and miscellaneous articles on my phone (same screen as my Google web page). I visit my brother about once a month.

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Joopathon

Joopathon (implemented in Java) is an open source Python dialect in which all operators precede their operands, and parentheses are used for all grouping (except string literals, which are delimited with double quotes, also statements are separated by semicolons). Joopathon source files have a .JP extension. JPML files (JooPathon Markup Language) have a .JPML extension. Joopathon boasts an ultra-simple Lisp-like syntax unlike all other languages. JOOPATHON: Java, Object Oriented Programming, And pyTHON.

Special Characters

Core:

- () grouping
- - word separator
- ; end of stmt.
- : dot operator
- " string delimiter
- \ escape char.

Operators:

- + - * / %
- = < >
- & | ^ ~ ! ?

Other:

- # comment
- {} block comment
- _ used in identifiers
- \$ string prefix char.

Differences from Python

- Parentheses, not whitespace
- Operators come before their operands
- Integration with JPML
- Information hiding (public/private)
- Single, not multiple inheritance
- Adds interfaces ("hedron" defs.)
- Drops iterators and generators
- Adds lambdas
- Adds quote and list-compile functions, treating code as data
- Adds cons, car and cdr functionality

JPML

JPML is a simplified markup language used to replace HTML. Mock JSON files using JPML syntax have a .JPJS extension, and include no commas. Instead of myid: val, use [myid: val]. Instead of [1, 2, 3], use [arr: [1]: 2]: 3]]. Arbitrary JPML code can be embedded in the Joopathon echo statement. JPML syntax, where asterisk (*) means occurs zero or more times, is defined as follows:

Tags:

- [tag]
- [tag (fld val)*: body]
- [tag (fld val)*| body [tag]

Body:

- text
- [(fld val)*: text]*

Joopathon call:

- [expr: <expr>]
- [exec: <stmt>...]
- [joop: <path>]

Note: for fld = style, corresponding val = (fld val)*

Joopathon Grammar

White space occurs between tokens (parentheses and semicolons count as white space).

Grammar Notation

- Non-terminal symbol: `<symbol>`
- Optional text in brackets: `[text]`
- Repeats zero or more times: `[text]...`
- Repeats one or more times: `<symbol>...`
- Pipe separates alternatives: `opt1 | opt2`
- Comments in *italics*

`<source file>`:

- `do ([<imp>]... [<def glb>] [<def>]... [<class>]...)`

`<imp>`:

`<import stmt>` ;

`<import stmt>`:

`import <module>...`
`from <rel module> import <mod list>`
`from <rel module> import all`

`<module>`:

`<name>`
`(: <name><name>...)`
`(as <name><name>)`
`(as (: <name><name>...) <name>)`

`<mod list>`:

`<id as>...`

`<id as>`:

`<mod id>`
`(as <mod id><name>)`

`<mod id>`:

`<mod name>`
`<class name>`
`<func name>`
`<var name>`

`<rel module>`:

`(: [<num>] [<name>]...)`
`<name> // ?`

`<cls typ>`:

`class`
`iclass`

`<hedron>`:

`hedron`
`ihedron`

`<class>`:

- `<cls typ><name> [<base class>] [<does>] [<vars>] [<ivars>] do (<def>...) ;`
- `abclass <name> [<base class>] [<does>] [<vars>] [<ivars>] do (<anydef>...) ;`
- `<hedron><name> [<does>] [<const list>] do ([<abdef>]... [<defimp>]...) ;`
- `enum <name><elist>` ;
- `ienum <name><elist>` ;

`<does>`:

`(does <hedron name>...)`

`<hedron name>`:

`<base class>`:

`<name>`
`(: <name><name>...)`

`<const list>`:

`(const <const pair>...)`

`<const pair>`:

`(<name><const expr>)`

`<def glb>`:

`gdefun [<vars>] [<ivars>] do <block>` ;

`<def>`:

- `<defun> (<name> [<parms>]) [<vars>] [<gvars>] [<dec>] do <block>` ;

`<defimp>`:

- `defimp (<name> [<parms>]) [<vars>] [<gvars>] [<dec>] do <block>` ;

`<abdef>`:

`abdefun (<name> [<parms>]) [<dec>]` ;

`<defun>`:

`defun`
`idefun`

`<anydef>`:

`<def>`
`<abdef>`

```

<vars>:
  ( var [<id>]... )

<ivars>:
  ( ivar [<id>]... )

<gvars>:
  ( gvar [<id>]... )

<parms>:
  [<id>]... [<parm>]... [ ( * <id> ) ] [ ( ** <id> ) ]

<parm>:
  ( <set op><id><const expr> )

<dec>:
  ( decor <dec expr>... )

<block>:
  ( [<stmt-semi>]... )

<stmt-semi>:
  <stmt> ;

<jump stmt>:
  <continue stmt>
  <break stmt>
  <return stmt>
  return <expr>
  <raise stmt>

<raise stmt>:
  raise [<expr> [ from <expr> ] ]

<stmt>:
  <if stmt>
  <while stmt>
  <for stmt>
  <switch stmt>
  <try stmt>
  <asst stmt>
  <del stmt>
  <jump stmt>
  <call stmt>
  <print stmt>
  <bool stmt>

<call expr>:
  • ( <name> [<arg list> ] )
  • ( : <colon expr>... <name> )
  • ( : <colon expr>... ( <method name>
    [<arg list> ] ) )
  • ( :: <colon expr>... <name> else <expr> )
  • ( :: <colon expr>... ( <method name>
    [<arg list> ] ) else <expr> )
  • ( call <expr> [<arg list> ] )

<call stmt>:
  • <name> [<arg list> ]
  • : <colon expr>... ( <method name>
    [<arg list> ] )
  • call <expr> [<arg list> ]

<colon expr>:
  <name>
  ( <name> [<arg list> ] )

<arg list>:
  [<expr>]... [ ( <set op><id><expr> ) ]...

<dec expr>:
  <name>
  ( <name><id>... )
  ( : <name><id>... )
  ( : <name>... ( <id>... ) )

<dot op>:
  dot | :

<dotnull op>:
  dotnull | ::

<del stmt>:
  del <expr>

<set op>:
  set | =

<asst stmt>:
  <asst op><target expr><expr>
  <set op> ( tuple <target expr>... ) <expr>
  <inc op><name>

<asst op>:
  set | addset | minusset | mpyset | divset |
  idivset | modset |
  shlset | shrset | shruset |
  andbset | xorbset | orbset |
  andset | xorset | orset |
  = | += | -= | *= | /= |
  //= | %= |
  <<= | >>= | >>>= |
  &= | ^= | |= |
  &&= | ^= | ||=
</pre>

```

<if stmt>:
• if <expr> do <block> [elif <expr> do <block>]...
[else do <block>]

<while stmt>:
while <expr> do <block>
while do <block> until <expr>

<for stmt>:
• for <name> [<idx var>] in <expr> do <block>
• for (<bool stmt>; <bool stmt>; < bool stmt>)
do <block>

<try stmt>:
• try do <block> <except clause>... [else do
<block>] [eotry do <block>]
• try do <block> eotry do <block>

<except clause>:
except <name> [as <name>] do <block>

<bool stmt>:
quest [<expr>]
? [<expr>]
<asst stmt>

<switch stmt>:
switch <expr><case body> [else do <block>]

<case body>:
[case <id> do <block>]...
[case <dec int> do <block>]...
[case <str lit> do <block>]...
[case <tuple expr> do <block>]...

<return stmt>:
return

<break stmt>:
break

<continue stmt>:
continue

<paren stmt>:
(<stmt>)

<qblock>:
(quote [<paren stmt>]...)

<quest>:
quest | ?

<inc op>:
incint | decint | ++ | --

<expr>:
<keyword const>
<literal>
<name>
(<unary op><expr>)
(<bin op><expr><expr>)
(<multi op><expr><expr>...)
(<quest><expr><expr><expr>)
<lambda>
(quote <expr>...)
<cons expr>
<tuple expr>
<list expr>
<dict expr>
<venum expr>
<string expr>
<bytes expr>
<target expr>
<call expr>
<cast>

<unary op>:
minus | notbitz | not |
- | ~ | !

<bin op>:
<arith op>
<comparison op>
<shift op>
<bitwise op>
<boolean op>

<arith op>:
div | idiv | mod | mpy | add | minus |
/ | // | % | * | + | -

<comparison op>:
ge | le | gt | lt | eq | ne | is | in |
>= | <= | > | < | == | !=

<shift op>:
shl | shr | shru |
<< | >> | >>>

*Note: some operators delimited with
single quotes for clarity
(quotes omitted in source code)*

<bitwise op>:
andbitz | xorbitz | orbitz |
& | ^ | '|

<boolean op>:
and | xor | or |
&& | ^^ | '|

<multi op>:
 mpy | add | strdo | strcat |
 and | xor | andbitz | xorbitz |
 or | orbitz |
 * | + | % | + |
 && | ^^ | & | ^ |
 '|' | '"'

<const expr>:
 <literal>
 <keyword const>

<literal>:
 <num lit>
 <str lit>
 <bytes lit>

<cons expr>:
 (cons <expr><expr>)
 (<crop><expr>)

<tuple expr>:
 (tuple [<expr>]...)
 (<literal> [<expr>]...)
 ()

<list expr>:
 (jist [<expr>]...)

<dict expr>:
 (dict [<pair>]...)

<pair>:
 // expr1 is a string
 (: <expr1><expr2>)
 (: <str lit><expr>)

<venum expr>:
 (venum <enum name> [<elist>])
 (venum <enum name><idpair>...)

<elist>:
 <id>...
 <intpair>...
 <chpair>...

<intpair>
 // integer constant
 <int const>
 (: <int const><int const>)

<chpair>
 // one-char. string
 <char lit>
 (: <char lit><char lit>)

<idpair>
 <id>
 (: <id><id>)

<cast>:
 (cast <literal><expr>)
 (cast <class name><expr>)

<print stmt>: // built-in func
 print <expr>...
 println [<expr>]...
 echo <expr>...

<lambda>:
 (lambda ([<id>]...) <expr>)
 (lambda ([<id>]...) do <block>)
 (lambdaq ([<id>]...) do <qblock>)
 // must pass qblock thru compile func

No white space allowed between tokens, for rest of Joopathon Grammar

<white space>:
 <white token>...

<white token>:
 <white char>
 <line-comment>
 <blk-comment>

<line-comment>:
 # [<char>]... <new-line>

<blk-comment>:
 { [<char>]... }

<white char>:
 <space> | <tab> | <new-line>

<name>:
 • [<underscore>]... <letter> [<alnum>]...
 [<hyphen-alnum>]... [<underscore>]...

<hyphen-alnum>:
 <hyphen><alnum>...

<alnum>:
 <letter>
 <digit>

In plain English, names begin and end with zero or more underscores. In between is a letter followed by zero or more alphanumeric characters. Names may also contain hyphens, where each hyphen is preceded and succeeded by an alphanumeric character.

<num lit>:

<dec int>
<long int>
<oct int>
<hex int>
<bin int>
<float>

<dec int>:

[<hyphen>] 0
[<hyphen>] <any digit except 0> [<digit>]...

<long int>:

<dec int> L

<float>:

<dec int><fraction> [<exponent>]
<dec int><exponent>

<fraction>:

<dot> [<digit>]...

<exponent>:

<e> [<sign>] <digit>...

<e>:

e | E

<sign>:

+ | -

<keyword const>:

null
true
false

<oct int>:

0o <octal digit>...

<hex int>:

0x <hex digit>...
0X <hex digit>...

<bin int>:

0b <zero or one>...
0B <zero or one>...

<octal digit>:

0 | 1 | 2 | 3 | 4 | 5 | 6 | 7

<hex digit>:

<digit>

A | B | C | D | E | F

a | b | c | d | e | f

<str lit>:

" [<str item>]... "

<str item>:

<str char>
<escaped str char>
<str newline>

<str char>:

any source char. except "\", newline, or end quote

<str newline>:

\ <newline> [<white space>] "

<escaped char>:

\\ *backslash*
\" *double quote*
\\} *close brace*
\a *bell*
\b *backspace*
\f *formfeed*
\n *new line*
\r *carriage return*
\t *tab*
\v *vertical tab*
\ooo *octal value = ooo*
\xhh *hex value = hh*

<escaped str char>:

<escaped char>
\N{name} *Unicode char. = name*
\uxxxx *hex value (16-bit) = xxxx*

<crop>:

c <crmid>... r

<crmid>:

a | d

*Not implemented: string prefix and bytes data type
(rest of grammar)*

<str lit>:

[\$ <str prefix>] <quoted str>

<str prefix>:

r | R

<quoted str>:

" [<str item>]... "

<bytes lit>:

\$ <byte prefix><quoted bytes>

<byte prefix>: // any case/order

b | br

<quoted bytes>:

" [<bytes item>]... "

<bytes item>:

<bytes char>

<escaped char>

<str newline>

<bytes char>:

any ASCII char. except "\", newline, or
end quote