

Parthonyte Grammar

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At least one occurrence of a white space character (or a comment block), open parenthesis, close parenthesis, or semicolon occurs between adjacent tokens. A comment block consists of a pair of brace brackets enclosing zero or more characters.

Grammar Notation

- Non-terminal symbol: `<symbol>`
- Optional text in brackets: `[text]`
- Repeats zero or more times: `[text]...`
- Repeats one or more times: `<symbol>...`
- Pipe separates alternatives: `opt1 | opt2`
- Comments in *italics*

`<source file>`:

- `do ([<imp>]... [<def glb>] [<def>]... [<class>]...)`

`<imp>`:

`<import stmt>` ;

`<import stmt>`:

`import <module>...`
`from <rel module> import <mod list>`
`from <rel module> import all`

`<module>`:

`<name>`
`(: <name><name>...)`
`(as <name><name>)`
`(as (: <name><name>...) <name>)`

`<mod list>`:

`<id as>...`

`<id as>`:

`<mod id>`
`(as <mod id><name>)`

`<mod id>`:

`<mod name>`
`<class name>`
`<func name>`
`<var name>`

`<rel module>`:

`(: [<num>] [<name>]...)`
`<name> // ?`

`<cls typ>`:

`class`
`iclass`

`<hedron>`:

`hedron`
`ihedron`

`<class>`:

- `<cls typ><name> [<base class>] [<does>]`

`[<gvars>] [<ivars>] do (<def>...) ;`

- `abclass <name> [<base class>] [<does>]`

`[<gvars>] [<ivars>] do (<anydef>...) ;`

- `<hedron><name> [<does>] [<const list>] do`
`([<abdef>]... [<defimp>]...) ;`

- `enum <name><elist>` ;

- `ienum <name><elist>` ;

`<does>`:

`(does <hedron name>...)`

`<hedron name>`:

`<base class>`:

`<name>`
`(: <name><name>...)`

`<const list>`:

`(const <const pair>...)`

`<const pair>`:

`(<name><const expr>)`

`<def glb>`:

- `gdefun [<vars>] [<gvars>] [<ivars>] do`
`<block>` ;

`<def>`:

- `<defun> (<name> [<parms>]) [<vars>]`
`[<gvars>] [<dec>] do <block>` ;

`<defimp>`:

- `defimp (<name> [<parms>]) [<vars>]`
`[<gvars>] [<dec>] do <block>` ;

`<abdef>`:

`abdefun (<name> [<parms>]) [<dec>] ;`

`<defun>`:

`defun`
`idefun`

`<anydef>`:

<def> | <abdef>

<vars>:
 (var [<id>]...)

<ivars>:
 (ivar [<id>]...)

<gvars>:
// added to class/gdefun doc: Nov/24
 (gvar [<id>]...)

<parms>:
 [<id>]... [<parm>]... [(* <id>)] [(** <id>)]

<parm>:
 (<set op><id><const expr>)

<dec>:
 (decor <dec expr>...)

<block>:
 ([<stmt-semi>]...)

<stmt-semi>:
 <stmt> ;

<jump stmt>:
 <continue stmt>
 <break stmt>
 <return stmt>
 return <expr>
 <raise stmt>

<raise stmt>:
 raise [<expr> [from <expr>]]

<stmt>:
 <if stmt>
 <while stmt>
 <for stmt>
 <switch stmt>
 <try stmt>
 <asst stmt>
 <del stmt>
 <jump stmt>
 <call stmt>
 <print stmt>
 <bool stmt>

<call expr>:

- (<name> [<arg list>])
- (: <colon expr>... <name>)
- (: <colon expr>... (<method name> [<arg list>]))
- (:: <colon expr>... <name> else <expr>)
- (:: <colon expr>... (<method name> [<arg list>]) else <expr>)
- (call <expr> [<arg list>])

<call stmt>:

- <name> [<arg list>]
- : <colon expr>... (<method name> [<arg list>])
- call <expr> [<arg list>]

<colon expr>:
 <name>
 (<name> [<arg list>])

<arg list>:
 [<expr>]... [(<set op><id><expr>)]...

<dec expr>:
 <name>
 (<name><id>...)
 (: <name><id>...)
 (: <name>... (<id>...))

<dot op>:
 dot | :

<dotnull op>:
 dotnull | ::

<del stmt>:
 del <expr>

<set op>:
 set | =

<asst stmt>:
 <asst op><target expr><expr>
 <set op> (tuple <target expr>...) <expr>
 <inc op><name>

<asst op>:
 set | addset | minusset | mpyset | divset |
 idivset | modset |
 shlset | shrset | shruset |
 andbset | xorbset | orbset |
 andset | xorset | orset |
 = | += | -= | *= | /= |
 //= | %= |
 <<= | >>= | >>>= |
 &= | ^= | '|=' |
 &&= | ^= | '|='

<target expr>:

```

<name>
( : <colon expr>... <name> )
( slice <arr><expr> [<expr>] )
( slice <arr><expr> all )
( <crop><cons expr> )

<arr>:      // string or array/list
  <name>
  <expr>

<if stmt>:
• if <expr> do <block> [ elif <expr> do <block>]...
  [ else do <block>]

<while stmt>:
  while <expr> do <block>
  while do <block> until <expr>

<for stmt>:
• for <name> [<idx var>] in <expr> do <block>
• for ( <bool stmt>; <bool stmt>; < bool stmt> )
  do <block>

<try stmt>:
• try do <block> <except clause>... [ else do
  <block>] [ eotry do <block>]
• try do <block> eotry do <block>

<except clause>:
  except <name> [ as <name>] do <block>

<bool stmt>:
  quest [<expr>]
  ? [<expr>]
  <asst stmt>

<switch stmt>:
  switch <expr><case body> [ else do <block>]

<case body>:
  [ case <id> do <block>]...
  [ case <dec int> do <block>]...
  [ case <str lit> do <block>]...
  [ case <tuple expr> do <block>]...

<swix expr>:
  ( swix <expr><swix body> [ else <expr>] )

<swix body>:
  [ ( case <id><expr> ) ]...
  [ ( case <dec int><expr> ) ]...
  [ ( case <str lit><expr> ) ]...
  [ ( case <tuple expr><expr> ) ]...

<return stmt>:
  return

<break stmt>:
  break

<continue stmt>:
  continue

<paren stmt>:
  ( <stmt> )

<qblock>:
  ( quote [<paren stmt>]... )

<quest>:
  quest | ?

<cquest>:
  cquest | ??

<inc op>:
  incint | decint | ++ | --

<expr>:
  <keyword const>
  <literal>
  <name>
  ( <unary op><expr> )
  ( <bin op><expr><expr> )
  ( <multi op><expr><expr>... )
  ( <quest><expr><expr><expr> )
  ( <cquest> [ ( case <expr><expr> ) ]... )
  <swix expr>
  <lambda>
  ( quote <expr>... )
  <cons expr>
  <tuple expr>
  <list expr>
  <dict expr>
  <venum expr>
  <string expr>
  <bytes expr>
  <target expr>
  <call expr>
  <cast>

<unary op>:
  minus | notbitz | not |
  - / ~ !/

<bin op>:
  <arith op>
  <comparison op>
  <shift op>
  <bitwise op>
  <boolean op>

<arith op>:
  div | idiv | mod | mpy | add | minus |

```

/ | // | % | * | + | -
 <comparison op>:
 ge | le | gt | lt | eq | ne | is | in |
 >= | <= | > | < | == | !=
 <shift op>:
 shl | shr | shru |
 << | >> | >>>

*Note: some operators delimited with
 single quotes for clarity
 (quotes omitted in source code)*

<bitwise op>:
 andbitz | xorbitz | orbitz |
 & | ^ | '|'

<boolean op>:
 and | xor | or |
 && | ^^ | '|'

<multi op>:
 mpy | add | strdo | strcat |
 and | xor | andbitz | xorbitz |
 or | orbitz |
 * | + | % | + |
 && | ^^ | & | ^ |
 '|' | '|'

<const expr>:
 <literal>
 <keyword const>

<literal>:
 <num lit>
 <str lit>
 <bytes lit>

<cons expr>:
 (cons <expr><expr>)
 (<crop><expr>)

<tuple expr>:
 (tuple [<expr>]...)
 (<literal> [<expr>]...)
 ()

<list expr>:
 (lyst [<expr>]...)

<dict expr>:
 (dict [<pair>]...)

<pair>:
 // expr1 is a string
 (: <expr1><expr2>)
 (: <str lit><expr>)

<venum expr>:
 (venum <enum name> [<elist>])
 (venum <enum name><idpair>...)

<elist>:
 <id>...
 <intpair>...
 <chpair>...

<intpair>
 // integer constant
 <int const>
 (: <int const><int const>)

<chpair>
 // one-char. string
 <char lit>
 (: <char lit><char lit>)

<idpair>
 <id>
 (: <id><id>)

<cast>:
 (cast <literal><expr>)
 (cast <class name><expr>)

<print stmt>: // built-in func
 print <expr>...
 println [<expr>]...
 echo <expr>...

<lambda>:
 (lambda ([<id>]...) <expr>)
 (lambda ([<id>]...) do <block>)
 (lambdaq ([<id>]...) do <qblock>)
 // must pass qblock thru compile func

No white space allowed between tokens, for rest of Parthonyte Grammar

<white space>:
 <white token>...

<white token>:
 <white char>
 <line-comment>
 <blk-comment>

<line-comment>:
 # [<char>]... <new-line>

<blk-comment>:
 {# [<char>]... #}

<white char>:
 <space> | <tab> | <new-line>

<name>:
• [<underscore>]... <letter> [<alnum>]...
 [<hyphen-alnum>]... [<underscore>]...
 [<alnum>]...

<hyphen-alnum>:
 <hyphen><alnum>...

<alnum>:
 <letter>
 <digit>

*In plain English, names begin and end with zero or more underscores (followed by optional alphanumeric characters). In between is a letter followed by zero or more alphanumeric characters. Names may also contain hyphens, where each hyphen is preceded and succeeded by an alphanumeric character. **Optional alnum* suffix added 24-Nov-24***

<num lit>:
 <dec int>
 <long int>
 <oct int>
 <hex int>
 <bin int>
 <float>

<dec int>:
 [<hyphen>] 0
 [<hyphen>] <any digit except 0> [<digit>]...

<long int>:
 <dec int> L

<float>:
 <dec int><fraction> [<exponent>]
 <dec int><exponent>

<fraction>:
 <dot> [<digit>]...

<exponent>:
 <e> [<sign>] <digit>...

<e>:
 e | E

<sign>:
 + | -

<keyword const>:
 null
 true
 false

<oct int>:
 0o <octal digit>...

<hex int>:
 0x <hex digit>...
 0X <hex digit>...

<bin int>:
 0b <zero or one>...
 0B <zero or one>...

<octal digit>:
 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7

<hex digit>:
 <digit>
 A | B | C | D | E | F
 a | b | c | d | e | f

<str lit>:
 " [<str item>]... "

<str item>:
 <str char>
 <escaped str char>
 <str newline>

<str char>:
 any source char. except "\", newline, or
 end quote

<str newline>:
 \ <newline> [<white space>] "

<escaped char>:

\\ *backslash*
\" *double quote*
\a *bell*
\b *backspace*
\f *formfeed*
\n *new line*
\r *carriage return*
\t *tab*
\v *vertical tab*
\ooo *octal value = ooo*
\xhh *hex value = hh*

<escaped str char>:

<escaped char>
\N{name} *Unicode char. = name*
\uxxxx *hex value (16-bit) = xxxx*

<crop>:

c <crmid>... r

<crmid>:

a | d

*Not implemented: string prefix and bytes data type
(rest of grammar)*

<str lit>:

[\$ <str prefix>] <quoted str>

<str prefix>:

r | R

<quoted str>:

" [<str item>]... "

<bytes lit>:

\$ <byte prefix><quoted bytes>

<byte prefix>: // any case/order

b | br

<quoted bytes>:

" [<bytes item>]... "

<bytes item>:

<bytes char>
<escaped char>
<str newline>

<bytes char>:

any ASCII char. except "\", newline, or
end quote